

The contents of this document are highly classified and for authorized personnel ONLY. Any data leak from this document will result in an immediate department blacklist and a purge of this document.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Critical Incident Response Group Standard Operating Guidelines

Table of Contents

Section I: Introduction & Chain of Command
Section II: Probationary Operative Information
Section III: Uniform & Vehicle Guidelines
Section IV: CIRG Units & Personnel Assignments
Section V: Response Levels & Deployment Info
Section VI: Punishment System
Section VII: Rules of Engagement
Section VIII: Warrants

The contents of this document are due to change
at any moment in time.

FBII 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Section I: Introduction & Chain of Command

Welcome to the Critical Incident Response Group, if you are reading this, that means you are one of the select few who have been deemed the best of the best. Contained within this document is all the information you may need to perform your duties as a CIRG Operative.

The passage below indicates the Chain of Command (CoC) and is to be followed at all times.

Chain of Command

FBI Director
xzrfixs

FBI Deputy Director
N/A

Director of Field Operations

Unit Leader(s)

Section II: Probationary Operative Information

FBII 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



As a probationary Operative within CIRG, you are expected to uphold above all standards. You have been selected to join a group of some of the best personnel this group has to offer and you're going to act like it. You are to follow all general FBI guidelines along with the ones to follow.

Probationary Operatives will have a **minimum** of a 2-week evaluation period paired with a 4-hour quota. PO's are required to ride along with a supervising operative, supervising operatives will send detailed notes to any Unit Leader or above.

Section III: Uniform & Vehicle Guidelines

vehicle

CIRG Operatives have access to a very vital and well-equipped vehicle, the Chevrolet 2500HD, you can also use whatever vehicle corresponds to your rank restriction.

INSERTED CIRG UTILITY TRUCK REGULATIONS

In order for the truck to be spawned, there will be requirements, the truck is to act as a utility, not as a fun toy, it should only be deployed and used if there is a necessary reason to do so. Please see all listed requirements for its deployment below.

- Administrator+ Online
- 3+ Operatives online (2/3 must be non-probationary)
- High level of crime
- Unit Leader+ must be present

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



BLACKHAWK DEPLOYMENT REGULATIONS

- Administrator+ Online
- 5+ Operatives online (3/5 must be non-probationary)
- Extremely high level of crime online unless used for event
- Unit Leader+ must be present
- Must have a qualified pilot online

As a CIRG operative, you have access to special equipment to better aid in your operations, see the complete list below. Please see the images below.

LITTLE BIRD DEPLOYMENT REGULATIONS

In-game use:

- Certified pilots are only permitted to fly if passed the training or got DFO+ permission
- Only deployed if UL+ is on
- Do not land at a location where civilians are near [5-15 meters]
- 4+ Operators on (2/4 not PO)

Rules of Engagement:

- If people who aren't granted access to the helicopter approach to a distance of around 3 meters they're KOS
- If you're sitting on the side of the helicopter you may shoot any firearm (Barret, Glock, LEO MK 18/R4C)

GENERAL FLIGHT RESTRICTIONS

- Unnecessary/reckless tricks or stunts are strictly forbidden

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP

- CIRG aircraft are only permitted to be flown at low altitudes when engaging suspects on the ground/providing fire support, deploying personnel from the helicopter, or conducting observation that requires a closer look
- CIRG aircraft are not to be flown when lagging to the point where it could cause a crash
- CIRG pilots are not allowed to attempt any flight maneuvers that are beyond their capabilities or that will endanger anybody

Blackout Kit

FBII 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Desert Kit

Uniform pattern - AOR1



[SEE NEXT PAGE]

FBII 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Head

FBI Helmet
FBI Helmet (Desert)

Right Leg

Holster
CIRG Holster (Desert)

Torso

CIRG Vest
CIRG Vest (Desert)

Uniform

CIRG LS
CIRG SS
CIRG LS (Desert)
CIRG SS (Desert)

Left Leg

Pouch
CIRG Pouch (Desert)

Primary

R4C (CIRG GUN)
or
Benelli M4

FBII 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Section IV: CIRG Units & Personnel Assignments

In CIRG there are a total of 2 active units, "VIPER" and "COBRA", you will be assigned a unit when deemed fit by the Director of Field Operations and the unit leaders. If you are placed in RESERVE, it should act as a warning, if you do not meet expectations, whether it be activity, performance, or professionalism. You have 2 weeks to prove yourself worthy of being a full-fledged operator again or you will be removed.

Following the completion of the probationary phase you will be ranked Operative, this is a temporary placeholder until you're assigned a unit.

Section V: Response Levels & Deployment Info

Section 1: What is a DEFCON?

DEFCON is a way to measure the level of threat and the amount of support needed to deal with the threat. DEFCON stands for Defense Readiness Condition and is an important factor to know about while being in CIRG.

Section 2: The levels of DEFCON.

DEFCON 5

DEFCON 5 is considered to be the lowest level of threat. It would be your normal daily CIRG patrol, no support needed and no active threats or situations to be dealt with.

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



DEFCON 4

DEFCON 4 would be considered a low threat, usually called in for a minor protest, a 10-50, a 10-17, or a 10-16, and so on.

DEFCON 3

DEFCON 3 is considered to be a medium-level threat, usually requiring units on scene to deal with this level of threat. It can be triggered by a gunfight, a bank robbery, 10-13's, 10-62's, and so on.

DEFCON 2

DEFCON 2 is considered to be a high threat level, requiring every available unit on scene from CIRG/SRT. This can be triggered by a major riot with 10-13's, a 10-99, a convoy ambush, major shootouts, major warrants, and so on.

DEFCON 1

An organized group (7+) of heavily armed individuals are committing large crimes around Sandy Shores.

Section 3: The importance of a DEFCON and to enforce it.

DEFCON levels are basically a "danger meter". You don't call in a deployment for code 5's, and you don't call in BCSO for a major riot. Certain situations require a certain amount of support, having too much support or too little can almost always end in a bad way. The end goal is to take as many people into custody as possible with little to no incident.

Section VI: Punishment System

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



This strike system consists of 2 strikes, following the 2 strikes will be a board of review by Supervisory+ to further evaluate your employment in CIRG. Depending on what the strikes are for you may be discharged without review or you may be given a second chance by the review board. The Director of Field Operations has the final say on your employment.

Section VII: Rules of Engagement

The rules of engagement will be as follows; following mostly the same as the standard FBI rules of engagement, you are capable of shooting people whom are actively threatening yourself, or other with extreme harm/injury/death, but you are also able to engage people whom are brandishing illegal firearms, which are not within safety regulations. (IE, if they have the rifle raised, or aimed at something other than human, you will be allowed to shoot to kill as if they turn then it would be the same situation.) Furthermore, if someone is brandishing a weapon like a drill, or a machete / some other type of melee you are also allowed to shoot to kill if they attempt to swing it, or if they start to charge you. If they are stationary and are brandishing the weapon, go non lethal, using either a taser or grabbing them and then detaining them. Furthermore on the melee style weapons, if someone is making use of an inserted weapon like the crucible, you are allowed to shoot and kill them as even if they are close to you with that swing (meaning they didn't directly hit you) it could potentially instantly kill you or others around you, posing a deadly threat to everyone in the immediate area, allowing you to engage with deadly force, but if possible non-lethal, do not do this if you do not think you can manage a tase.

When pursuing a dangerous felon, you may encounter people that attempt to aid the felon in fleeing from federal law

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



enforcement, or law enforcement. If the felon has a warrant for violent crimes or weapons distribution, you may KILL the driver to assist in capturing the suspect to prevent danger from reaching the streets ever again.

Furthermore, if people are doing drive-by-shootings where they shoot out of their vehicles; they are **automatically** kill on sight, authorized by both "VIPER" Unit Leader and the DFO. It is however at the **operatives** discretion to enact this, if you think you can get the shooters into custody or kill them it is solely up to you, and you have the authority to kill them; so whatever you feel like would go.

Lastly, during situations like bank robberies, hostage situations, and or violent / repeat offending felons who are known to attempt to engage officers, you will be allowed to tase them as soon as possible even though they are not actively resisting, to ensure your own safety as well as those around you; that is of course if they are non-compliant or looking as if they are about to reach / pull a weapon. In the case of armed robbers and hostage takers, you will be allowed to shoot to kill when they are not actively threatening you or another persons life due to the fact that they are armed, and have already shown intent to cause harm with weapons that they possess, and you would again do this to ensure overall security and safety amongst yourselves and those whom you are rescuing.

Your main objective with any situation is to de-escalate and calm the situation down, to a stop. Refer to this link.

[Click Here](#)

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Section VIII: Warrants

CIRG will mainly be handling warrants that are placed by San Andreas Highway Patrol's Warrant Services in the Criminal Investigations Unit or CIRG itself. Joint CIU x CIRG warrants from CIRG can only be placed by a CIRG UL+. Warrants can be viewed in their respective channel that all CIRG personnel have access to. In order for a CIRG member to get a warrant placed on somebody, [this](#) format must be filled out and directly messaged to a Unit Leader+. If the warrant request is accepted, a Unit Leader+ will then fill out [this](#) document with all of the necessary information.

Warrants will only be lifted if the suspect has been successfully arrested or it is appealed with sufficient evidence to prove the suspect's innocence.

If there is a suspect in your server that has a valid and active warrant on them, a BOLO must be put out on them via their username to all LEO in-game. If there are no current and active priorities calls going on, you are to be actively hunting down the warrant suspect. If you are in pursuit and/or have eyes on the warrant suspect, you are to stay focused on catching said suspect unless there is an active call that requires your assistance. You are to always assume that suspects with an active warrant are armed and dangerous. They are not to be underestimated in any situation.

When a suspect has a warrant on them, you're allowed to go over the typical arrest limit (710 seconds). However, it must not go over 1575 seconds.

FBI 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



Document drafted and written by
Former Director Of Field Operations,
DukeTyranicus.
All rights reserved.

**The contents of this document
are highly classified and for
authorized personnel ONLY. Any
data leak from this document
will result in an immediate
department blacklist and a purge
of this document.**

**– Director of Field Operations,
Supervisory Agent, Turbulence_RBLX**

FBII 01-007 Contains highly classified information for CIRG Personnel
ONLY. Any breach of data from this document will result in immediate
department blacklist and a full data purge.



[CLASSIFIED INFORMATION CONTAINED]
USDOJ FBI CRITICAL INCIDENT RESPONSE GROUP



CONFIDENTIAL - CONFIDENTIAL - CONFIDENTIAL - CONFIDENTIAL - CONFIDENTIAL

FBII 01-007 Contains highly classified information for CIRG Personnel ONLY. Any breach of data from this document will result in immediate department blacklist and a full data purge.